

## BASIC RESPONSES

- Jump raises - minors limit  forcing  other  not applicable  
 Jump raises - majors limit  forcing  other  not applicable  
 Jump shifts after minor opening  not applicable  
 Jump shifts after major opening  not applicable  
 Responses to strong 2 suit opening  not applicable  
 Responses to 2NT opening  3♣ strong others play or correct

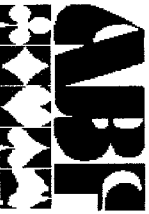
## PLAY CONVENTIONS

- NT** Versus Notrump  **S** Versus Suit  = Both
- Sequence leads:  Overlead all  All except AK x (x)   
 Underlead  other
- Four or more with an honour  4th highest  attitude   
 3rd/5th  other
- From 4 small  2nd highest  other  3rd/5th  
 From 3 cards (no honour)  top  middle  bottom   
**Signal** on partner's lead:  high encourage  low encourage   
 other  reverse count Mckenny overtones
- Signal** on declarer's lead  reverse count Mckenny overtones  
**Discards** Mckenny  high encourage  low encourage   
 odd/even  other  reverse count Mckenny overtones  
**Count** natural  reverse

## CONVENTIONS

- 4NT: Blackwood  RKCB  other  
 4♣ Gerber  when?  
 Other Conventions

Optional minor keycard  
 Exclusion keycard  
 Grand Slam force  
 Denial cue bidding



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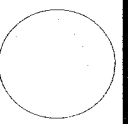


AUSTRALIAN BRIDGE FEDERATION

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## STANDARD SYSTEM CARD

Names: Ron Cooper Renee Cooper  
 ABF Nos: 118494 726249  
 Basic System: Forcing Pass with relays  
 Classification: Green  Blue  Red  Yellow



## OPENING BIDS

- Describe strength, minimum length, or specific meaning
- 1♣ 4+♥ 8-12 pts 1♦ 4+♠ 8-12 pts <4♥1♥ 0-7 pts any shape ♠ flat 8-12 pts <4♥♠  
 1NT 5+/4+ minors 8-12 pts may contain 5 card major  
 2♣ Stayman: simple  extended  other invitational+ relay  
 transfers 2♦ N/A 2♥ N/A 2♠ N/A  
 2NT N/A other
- 2♣ 6+ 8-12 pts  
 2♦ 6+ 8-12 pts  
 2♥ 5+/5+ colour 9-12pts  
 2♠ 5+/5+ rank 9-12pts  
 2NT 5+/5+ shape 9-12pts  
 3NT specific ace ask

## PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANINGS OR REQUIRE SPECIAL DEFENCE

Jump bids in response to 1♥ are preemptive raises  
 preemptive in any suit or take out of the suit non forcing change of suit  
 2♥-2NT are 5+/5+ without anchor suit

## COMPETITIVE BIDDING

- Negative doubles through 4♣ Responsive doubles through 4♣  
 Jump overcalls weak Unusual NT 2 lowest suits  
 1NT overall (immediate) 15-18 pts (re-opening) 15-18 pts  
 Immed cue of minor 5+/5+ majors weak or strong  
 Immed cue of major 5+/5+ other major and a minor weak or strong  
 Over opponents' 1NT (weak) DONT  
 Over opponents' 1NT (strong) DONT  
 Over weak twos X=take out  
 Over opening threes X=take out

## RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♠	1♦	invitational relay	2NT	constructive ♠ raise
1♥/♠	1♥/♠	GF relay 1♠ nat. non forcing	3♣	6+ weak
1NT		natural 6-12 pts <4♠	3♦	6+ weak
2♣		5+♣ 6-12 pts	3♥	preemptive
2♦		5+♦ 6-12 pts	3♠	preemptive
2♥		3-4(5) raise 6-12 pts	3NT	play
2♠		6+ weak	4 bids	preemptive
1♦	1♥/♠	1♥/♠ invit relay 1♠ GF relay	3♣	6+ weak
1NT		natural 6-12 pts	3♦	6+ weak
2♣		5+♣ 6-12 pts	3♥	6+ weak
2♦		5+♦ 6-12 pts	3♠	preemptive
2♥		5+♥ 6-12 pts	3NT	play
2♠		3-4(5) raise 6-12 pts	4♦	preemptive
2NT		constructive ♠ raise	4	Other/preemptive
1♥/♠	1NT	(1♥) 13-18 flat (1♠) Inv+ relay	3♣	(1♥) see pre alert(1♠) 0-12 5+♠
2♣		(1♥) 10-18 5+♠ (1♠) 0-12 3+♠	3♦	(1♥) see pre alert(1♠) 0-12 5+♦
2♦		(1♥) 10-18 5+♦ (1♠) 0-12 5+♦	3♥/♠	(1♥) see pre alert(1♠) 0-12 6+
2♥/♠		(1♥) 10-18 5+ (1♠) 0-12 5+	3NT	to play
2NT		(1♥) 5+5+without (1♠) bid best minor		preemptive
2♣	2♦	invitational+ relay	2♥/♠	natural non forcing
		other		
2♦	2♥	GF relay	3♣/♦	3♣ 6+♣ 6-12 pts 3♦ preemptive
2♠		natural non forcing	3♥/♠	3♥ 10-14 6+♥ 3♠ preempt
2NT		invitational	3NT	to play
2♥/♠	2NT	strong enquiry	3NT	play
3♥/♦		play or correct	4♣/♦	play or correct
3♥/♠		play or correct	4♥/♠	play or correct
2NT	3♣	strong enquiry	4♣	play or correct
	3♦	play or correct	4♦	play or correct
	3♥	play or correct	4♥	play or correct
	3♠	play or correct	4♠	play or correct
	3NT	play	other	

## CONVENTIONS

### Additional responses to 1NT

- 3♣/3♦ preemptive
- 3♥/3♠ preemptive
- 4♣ preemptive
- 4♦ preemptive
- 4♥ to play
- 4♠ to play

Unusual NT: minors  other suits  lower 2 unbid suits

other

Other slam bidding Cue Bids  Asking Bids

4th Suit Forcing One round  Game force

NT Checkback  Priorities

Defence to 3NT opening

Defence to opening Two's: Multi 2♥ transfer overcalls (X=transfer)

RCC style 2-s transfer overcalls (X=transfer)

Other 2-s X=T/O if an anchor suit

Defence to strong ♣ very aggressive overcalls

1NT-2♦ colour rank shape

Lebensohl Over NT interference

Other uses (weak 2)-X-(P)-2NT

Take out of 4 level pre-empts 4♥ X 4♠ X

## OTHER NOTES